

Art and Design

The Art and Design curriculum engages, inspires and challenges pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. The projects that pupils cover, build upon the GCSE assessment objectives and have been designed to challenge pupils to:

1. Develop and refine their ideas.
2. Expand their skills and communicate a personal response.
3. Explore core skills in more depth whilst expanding their skill set and knowledge of different materials and media.
4. Analyse and take influence from a variety of artists.
5. Enhance their creativity.

Year 10

At Key Stage 4 pupils will study the AQA GCSE Art and Design: Art, Craft and Design specification.

During Year 10 pupils will complete their unit one portfolio, a showcase of their best work consisting of one minor and one major project. During the course they will be expected to evidence their ability to creatively develop their ideas through primary and secondary source research, explore and experiment with a variety of different medias, recording the process they went through and conclude the project by producing a personal and meaningful outcome.

Year 11

In year 11 pupils will complete their unit two ESA (externally set assignment). This is a project set by AQA in which the pupils must respond to a given theme and produce a third and final body of work that concludes with a 10-hour controlled assessment.

Extra-Curricular

Pupils will have the opportunity to join and contribute to a variety of extra-curricular activities including Art Clubs and year 11 booster sessions. Pupils are encouraged to pursue their own interests or take part in set activities. Additionally, pupils can support our productions, they are encouraged to take part in designing and making the set they are going to be performing on, this includes activities such as making props, designing staging, and creating posters.